

# SHU KI, PEPPI, TSUI

## 3D Animator

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www.peppi-tsui.com

### PROFESSIONAL EXPERIENCE

. 2020 .



HOUSE OF MOVES *Mar -Current*



BRAZEN ANIMATION STUDIO. *January 2020 -Feb*

. 2019 .



PLAYSTATION *April - Dec · The Last of Us Part II*



BRAZEN ANIMATION STUDIO. *March · Fortnite*



IGNITION CREATIVE *Feb -March*

. 2018 .



HOUSE OF MOVES *June - Feb 2019*

▪ Just Cause 4



BUCK DESIGN *Apr 2018*

▪ Facebook Project

. 2017 .



BROS. STUDIOS *Dec 2017- Mar 2018*

▪ Netflix Storybots Animation Series  
Season 2



IMAGINARY FORCES *Oct - Nov 2017*

▪ Lego Star Wars Commercial



PSYOP.LA *Oct-Nov 2018*

▪ VR Christmas Project

*Sept 2017 -Oct 2017*

▪ Cricket Wireless Commercial



DIGITAL DOMAIN INTERACTIVE

*Jan 2017 - Sept 2017*

▪ Animator on Voltron VR chronicle

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**PSYOP.LA** *Mar 2016 - Sep 2016*

▪ Cricket Wireless Commercial, Rise of Tyrants



**KICKSTARTER PROJECT** *Dec 2016 - The Ottoman*

▪ <http://www.the-ottoman.com/blog/>

**FISH EGGS.TV** *Nov 2015 - Feb 2016* ▪ Game Show Pitch (Unannounced)

▪ Responsible for Human character animation  
in C4D



**INGENUITY ENGINE** *Dec 2016*

▪ "Out of the Woods" Taylor Swift Music Video

<http://www.vevo.com/watch/USCJY1531578> Responsible for wolf and vines animation

*Mar - Jun 2014* ▪ Animator on Qoros (Car Commercial)

<https://vimeo.com/101579391>

Responsible for Car animation

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**MPC MOTION PICTURE COMPANY** *Jul - Aug 2014*

▪ Animator on Xbox-Forza

Responsible for Car animation

**VISUAL EFFECT SOCIETY** *May – Aug 2006* ▪ Internship

## EDUCATION



the ANIMATION  
COLLABORATIVE

**Animation Weekend Masterclass** *Dec 2016* ▪ Animation Collaborative with  
Michal Makarewicz



**Matthew Luhn Master Class** *July 2015*

▪ Storytelling



**AnimSquad** *Dec 2014 – Feb 2015*  
*Sept 2018 - Nov 2018*

▪ Expert Class

▪ Expert Class



**Animation Mentor Animal & Creature Class** *Sep 2012 – Mar 2013*

**Animation Mentor Diploma in Advanced Character Animation Studies** *Jan 10 – Mar 2011*



**Otis College of Art & Design** Aug 2005 – May 2009 Bachelor of Fine Arts in Digital Media



**Fullerton Community College** 2002 - 2004 Majoring Art

## **SKILLS**

An understanding of physical motion, emotion, weight, balance and form.

Good observation in details.

Advanced experience working in Maya.

Basic understanding in Adobe Photoshop, Adobe After Effect (editing, rotoing), some understanding in Cinema 4D (Animation), Premiere Pro and MotionBuilder.

Open to direction and able to embrace change.

Good time keeping and the ability to meet deadlines.

